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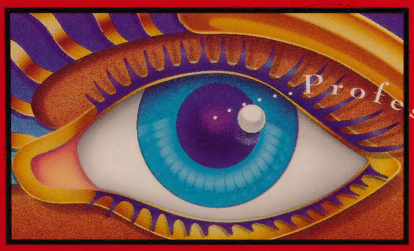
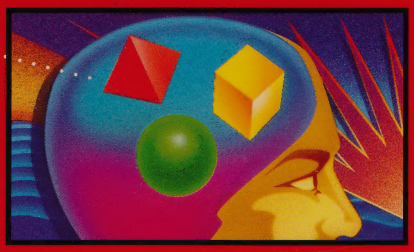
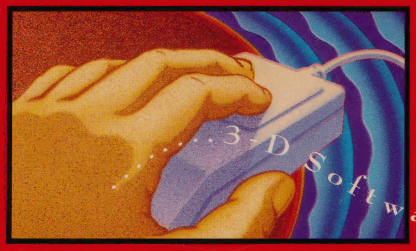


Professional Animation

The Basics.....



.....3-D Software Sampler



3-D TUTOR

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3-D TUTOR

The first multimedia resource of its kind, 3-D Tutor supplies all of the tools, techniques and technology for you to become 3- D literate. 3-D Tutor allows you to see exciting professional 3-D animations in the **Showcase**, learn the specifics of 3-D modeling, rendering, motion control and assembly in the **Tutorial** and test drive the following 3-D software packages for yourself in the **Product Demonstration** section.

Animation Stand™ V 2.1.1 from Linker
SystemsInc.CameraMan™ from Vision Software International
Cinemation™ V 1.0 from Vividus® Corporation
DynaPerspective V 2.33 from Dynaware USA , Inc.
form*Z V 2.1.5 from auto*des*sys Inc.
HyperSpace™ V 1.5 from Mira Imaging, Inc.
Infini-D™ 2.0 from Specular International
Life Forms™ V 1.0.1 from Macromedia
Macromind Three-D from Macromedia
Macromodel V 1.0 from Macromedia
Modelshop II V 1.2 from Macromedia
PresenterProfessional ™ V 1.5.4 from VIDI
Promotion V 1.0 from Motion Works International
Ray Dream Designer ® from Ray Dream, Inc.
Sculpt 3D™ V 3.1 from Byte by Byte Corporation
Sketch from Alias
Stratavision™ 3d V 2.6 from Strata, Inc.
Swivel 3D™ V 2.0.4 from Macromedia

3-D Tutor requires a Macintosh with 5 MB memory (8 MB to try the demonstrations), a 13 inch color monitor, 256 colors (or 8 bit) or greater, System 7.0 or greater and a CD-ROM drive. Some demonstrations may require a Flotating Point Processor.

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